

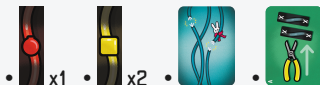
A sense of priorities

#9

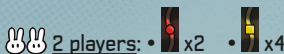
The formidable mad scientist has tinkered with the bomb: certain wires have to be cut in order.

Don't become unravelled and lose your cool!

SETUP



- Shuffle the **Number** cards, draw 3 of them and put them side by side face up on the table. Put the **Sequence** card (A side) above the card on the left.



A bad patch



#10

There are wires to untangle but also a few crossed wires with your colleagues. Keep up the team spirit, there are enough wires for everyone!

SETUP



- Prepare a 15-minute timer.
- Replace equipment 11 (*Coffee flask*) with another if it is drawn.

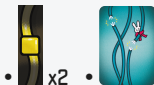
 2 players: •  12 min

Blue on red, looks like
we are dead



#11

"Captain, I am dyslexic and colour blind."

SETUP



- Draw a **Number** card at random and put it face up on the back of this **Mission** card.

 2 players: •  x4

The captain does not put an **Info** token during setup.

Missing Equipment

#12




*"Oh the wires, the wires. They are hammering me!"...
Talking of hammers, where did the toolbox go?*

SETUP



- Add a **Number** card face up on each **Equipment** card in play (leaving the equipment numbers visible).



 2 players: •  x2 •  x4

Red Alert!

#13

The mad scientist is crazy angry! He is seeing red. So much so that he put 3 red wires in this homemade bomb.

SETUP



• x3

- Do not shuffle the 3 red wires with the other wires. Deal them face down, clockwise, starting with the captain. With two bomb disposal experts, the captain gets 2 and puts one on each tile stand. Then deal the blue wires.
- Instead of choosing their **Info** token, everyone takes one at random and puts it in the correct place in front of their hand, or beside their hand if they do not have this value. Replace a "yellow" **Info** token if it is drawn.



2 players: The captain does not put an **Info** token during setup.

High risk bomb disposal expert




#14

Keep a close eye on the rookie because the tiniest error will be fatal!

SETUP

-  x2
-  x2 out of 3

- Shuffle the **Character** cards face down and deal one to each player. Everyone reveals their card. The player with the **Captain** card will be called "the rookie" for the mission.

 2 players: •  x3 •  x4

Mission in НОВОСИБИРСК

(we can't pronounce it either)

#15

Your tool boxes are labeled in Russian, which is all Greek to you. So you will get a surprise every time you open the box!

SETUP




• x1 out of 3



- Put the **Equipment** cards face down in play without looking at them.
- Shuffle and put the pile of 12 **Number** cards face down and flip the top card over.







2 players: •  x2 out of 3

It just makes perfect sense

#16



Don't get left behind, make the right move!

SETUP

-  x1
-  x2 out of 3
- 
- 

- Shuffle the **Number** cards, take 3 and put them beside each other, face up on the table. Put the **Sequence** card (B side) above the card on the left.



2 players: •  x2 •  x4

Sergio El Mytho

#17

Can you tell fake from real?


SETUP



- x2 out of 3

- Shuffle the **Character** cards face down and deal one to each player. Each player reveals their card. The player with the "Captain" card will be called "Sergio El Mytho" for the mission.
- Instead of putting 1 **Info** token in front of their hand, Sergio puts 2. These tokens must be FAKE: the 2 values must not correspond to the 2 designated wires. It is not permitted to put them in front of a red wire.



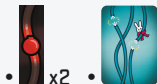
2 players: •  x3

BAT-helping-hand

#18

For this mission, there is no equipment, but luckily Batman lent us his BAT-RADAR.


SETUP



• x2 •

- Shuffle and put the pile of 12 **Number** cards face down.
- The equipment 8 (*General Radar*) is placed face up on the board. Do not put any other **Equipment** cards.
- As an exception, do not put any **Info** tokens during setup.



2 players: •  x3

In the belly of the beast...

#19

You have finally found the mad scientist's secret hideout! He cooks up all his machiavellian plans in this cave. Beware, one foot in the grave is not always a good idea...

SETUP

